Best arm identification 00000

Thresholding bandit problem 00000000000

## Multi-Armed Bandits with Applications

#### Alexandra Carpentier Uni Potsdam

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## Introduction

Sequential learning for an agent :

- ▶ Taking decisions in real time and in an uncertain environment...
- ...that influence the observations of the agent and its future actions.

Simplest sequential learning setting : bandit setting. In this talk: Study of several bandit scenarii in different contexts.

## Introduction

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## Bandit setting

Simple mathematical framework for modeling some sequential decision making problems.



Play between many slot machines and maximise your earnings!

### Outline

#### Cumulative regret

Best arm identification

Thresholding bandit problem

- $\blacktriangleright$  K arms mechanisms
- Limited sampling resources T
- At each time t, choose kt and collect Xt generated by mechanism kt
- Objective : maximize  $L_T = \sum_{t=1}^T X_t$



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Resource allocation in face of uncertainty See [Thompson (1933)], [Robbins (1952)], [Gittins (1979)], [Cappé et al. (2013)], [Munos (2014)], etc.

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**Applications :** Historically, medical trials. Now rather used in recommender systems.



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**Problem :** Need to learn the characteristic of the distribution while trying to allocate the samples to the best distribution! *Exploration/exploitation dilemma*.

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#### Bandit vocabulary:



## Expected regret and notations: stochastic setting

Stohastic setting: arm mechanisms are K distributions  $(\nu_k)_k$  that produce independent samples. Let us write

- $\mu_k$  for the mean of distribution k
- $\Delta_k = \max_i \mu_i \mu_k$  gap of arm k
- ►  $k^* \in \arg \max_i \mu_i$  optimal arm
- ▶  $T_{k,t}$  for the number of times distribution k has been sampled at time t
- $\hat{\mu}_{k,t} = \frac{1}{T_{k,t}} \sum_t X_t \mathbf{1}\{k_t = k\}$  for the empirical mean of distribution k at time t

Finite budget objective : Minimize the expected regret at time n

$$\mathbb{E}R_T = T \max_{k \le K} \mu_k - \mathbb{E}\sum_{t=1}^T X_t.$$

**Classical assumption :** The  $\nu_k$  are supported on [0, 1].

## Proposed strategies

Many strategies have been proposed as e.g.

- ▶ Thompson sampling [Thompson, 1933]
- ▶ Gittins index [Gittins, 1979]
- Optimism in face of uncertainty [Auer et al., 2002]

## Optimism in face of uncertainty

In doubt, take the option that *could* be the best.

Algorithm 1 : UCB strategy (Auer et al., 2002)

**Initialisation :** Sample each distribution once. **For** t = 1...T **Set**  $k_t \in \arg \max[\hat{\mu}_{k,t} + 2\sqrt{\frac{\log(T)}{T_{k,t}}}]$  **Sample**  $X_t \sim \nu_{k_t}$  **Actualise**  $\hat{\mu}_{k,t}$  and  $T_{k,t}$ **EndFor** 

Exploration and exploitation!

## Regret bounds for this algorithm

Theorem (Auer et al., 2002) The UCB strategy satisfies  $\mathbb{E}R_T \leq 16 \sum_k \frac{\log(T)}{\Delta_k},$ for  $\Delta_k = \max_i \mu_i - \mu_k$  and  $\mathbb{E}R_T \leq 32\sqrt{TK\log(T)},$ 

Almost matching lower bounds - there exists an algorithm that reaches  $\sqrt{TK}$ , see [Bubeck et al, 2010].

## Proof idea

**High proba. event on the emp. means:** Hoeffding + union bound gives

$$\mathbb{P}\left(\xi = \left\{\forall k, t : |\hat{\mu}_{k,t} - \mu_k| \le 2\sqrt{\frac{\log(T)}{T_{k,t}}}\right\}\right) \ge 1 - 1/T^2.$$

Bounds on the number of arm pulls on  $\xi$ : At the last time t that a sub-optimal arm is pulled

$$\mu_k + 4\sqrt{\frac{\log(T)}{T_{k,n} - 1}} = \mu_k + 4\sqrt{\frac{\log(T)}{T_{k,t}}} \ge B_{k,t} \ge B_{k^*,t} \ge \mu_{k^*},$$

which implies  $T_{k,n} \leq 1 + 16 \frac{\log T}{\Delta_k^2}$ . Bound on the regret: Thus

$$R_T = \sum_k \Delta_k \mathbb{E}T_{k,n} \le \sum_k \Delta_k (1 + 16 \frac{\log T}{\Delta_k^2}) + 1/T.$$

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# Summary cumulative regret: Regret $R_T$ prob. dep. prob. indep. $\boxed{ \sum_k \frac{\log T}{\Delta_k} + \sqrt{TK} }$

## Expected regret and notations: adversarial setting

Adversarial setting: arm mechanisms generate K arbitrary sequence  $(X_{k,t})$  in [0,1]. Finite budget objective : Minimize the expected regret at

time n

$$\bar{R}_T = \max_{k \le K} \sum_{t \le n} X_{k,t} - \mathbb{E} \Big[ \sum_{t=1}^T X_t \Big].$$

Theorem (Auer et al. , 2002)

The EXP3 strategy satisfies

$$\bar{R}_T \le 50\sqrt{TK\log(K)}.$$

Heavy use of randomisation to trick the environment (in case it is hostile).

## Summary

# Summary cumulative regret: Regret $R_T$ || prob. dep. | prob. indep. $\boxed{ \sum_k \frac{\log T}{\Delta_k} - \sqrt{TK} }$

### Outline

#### Cumulative regret

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#### Thresholding bandit problem

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[Gittins (1979)], [Whittle, 1988], [Cappé et al. (2013)], [Munos (2014)], etc.

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Given that we can collect T data as we want, how well can we achieve our objective?

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#### Answear

Characterize the best possible algorithmic performance given the sequential collection of T data.

Best arm identification  $0 \bullet 000$ 

Thresholding bandit problem 00000000000

### Sequential learning

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#### Question

Smallest possible  $\mathbb{P}(\hat{k} \neq k^*)$ achieved by an algorithm given that we can collect T data?





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Best arm identif.: output  $\hat{k}$ and find  $k^* = \arg \max \mu_k$ .

**Smallest error:** will depend on the distance between the distribution's means.

Model complexity :

$$H := \sum_{k \neq k^*} \frac{1}{(\mu_{k^*} - \mu_k)^2}.$$

### Known H

[Audibert and Bubeck, 2010]'s strategy : based on an  $\mathit{UCB}$ 

$$k_t = \arg \max_k [\hat{\mu}_{k,t} + \sqrt{\frac{aT}{T_{k,t}}}], \quad \begin{cases} \hat{\mu}_{k,t} & \text{empirical mean} \\ T_{k,t} & \text{nb. of collected samples.} \end{cases}$$

At time T, recommend

 $\hat{k} \in \arg\max_{k} \hat{\mu}_{k,T}.$ 

Theorem (Audibert and Bubeck, 2010, Kaufmann et. al, 2015, C. and Locatelli, 2016)

If 
$$1/a = \mathbf{H} := \sum_{\mathbf{k} \neq \mathbf{k}^*} \frac{1}{(\mu_{\mathbf{k}^*} - \mu_{\mathbf{k}})^2},$$

then  $\mathbb{P}(\hat{k} \neq k^*) \le \Box \exp(-\Box TH).$ 

For any H, any strategy, there exists a problem such that  $\mathbb{P}(\hat{k} \neq k^*) > \Box \exp(-\Box TH).$ 

### Unknown ${\cal H}$

[Audibert and Bubeck, 2010]'s "agnostic" strategy : divide the budget T in  $\log(K)$  and run with  $\log(K)$  well-chosen parameters a. Then aggregate samples.

Theorem (Audibert and Bubeck, 2010)

For this "agnostic" strategy

$$\mathbb{P}(\hat{k} \neq k^*) \le \Box \exp(-\Box \frac{TH}{\log(K)}).$$

Theorem (C. and Locatelli, 2016) For any strategy there exists a problem such that

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### Summary

Summary cumulative regret:				
Regret $R_T$	prob. dep.	prob. indep.		
	$\sum_k \frac{\log T}{\Delta_k}$	$\sqrt{TK}$		

### Summary best arm identification:

Status of ${\cal H}$	$\mathbb{P}(\hat{k} \neq k^*)$	$r_T = \mu^* - \mu_{\hat{k}}$
Known	$\Box \exp(-\Box TH)$	$\sqrt{T/K}$
Unknown	$\Box \exp(-\Box TH/\log(K))$	$\sqrt{K/T}$

### Outline

Cumulative regret

Best arm identification

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This is the thresholding bandit problem, i.e. given a threshold  $\tau$ , and writing  $\mu_k$  for the mean of distribution k, we aim at predicting

$$Q = (\operatorname{sign}(\mu_k - \tau))_k.$$

- Each arm  $k \in [K]$  corresponds to a distribution  $\mathcal{N}(\mu_k, 1)$  with mean  $\mu_k \in [-1, 1]$  and we set  $\tau = 0$ .
- ► At each round t < T the learner pulls an arm  $k_t \in [K]$  and observes a sample  $X_t \sim \mathcal{N}(\mu_{k_t}, 1)$ .
- ▶ Upon exhaustion of the budget the learner is required to output a prediction  $\hat{Q} \in \{-1, 1\}^K$  of  $Q = \operatorname{sign}(\mu_k)$ .



- Each arm  $k \in [K]$  corresponds to a distribution  $\mathcal{N}(\mu_k, 1)$  with mean  $\mu_k \in [-1, 1]$  and we set  $\tau = 0$ .
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### Problem setting: K arms, budget T, threshold $\tau = 0$

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 $\begin{array}{c} {\rm Cumulative\ regret}\\ {\scriptstyle 0000000000} \end{array}$ 

Best arm identification 00000

### Regret



Two measures of regret:

► Probability of error:

$$e_T := \mathbb{P}(\hat{Q} \neq Q).$$

► Simple regret:

$$r_T := \mathbb{E} \max_{k:\hat{Q}[k] \neq Q[k]} |\mu_k|.$$

## Problem independent results

Theorem (Cheshire et. al, 2020)

It holds that (uniform sampling reaches this)

$$\inf_{\text{algo problem}} \sup r_T \asymp \sqrt{\frac{K \log(K)}{T}},$$

Upper bound trivial (uniform sampling), lower bound somewhat more tricky than in batch setting.







In what follows: write the gaps

$$\Delta_i = |\mu_i|,$$

and  $\mathcal{M}_{\bar{\Delta}}$  the set of problems with gaps  $\bar{\Delta}$ .

Theorem (Locatelli et al., 2016)

For any vector of gaps  $\overline{\Delta}$  it holds that

 $K \log(T) \exp(-\Box T/H) \gtrsim \inf_{\text{algo problem in } \mathcal{M}_{\bar{\Delta}}} \sup e_T \gtrsim \exp(-\Box T/H),$ 

where  $H = \sum_i \bar{\Delta}_i^{-2}$ .

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APT algorithm: sample at time t

$$k_t \in \operatorname*{arg\,min}_k T_{k,t} |\hat{\mu}_{k,t}|^2.$$

# Conclusion

Theorem ((Locatelli et al, 2016), (Cheshire et al, 2020)) It holds that  $\inf_{\text{algo problem}} r_T \approx \sqrt{\frac{K \log K}{T}},$ and for  $T \gtrsim \log K \lor \log \log T$  and any  $\bar{\Delta}$  $\inf_{\text{algo }\bar{\Delta}-\text{problem}} \log e_T \asymp -T/H.$ 

# Summary

#### Summary cumulative regret:

Regret  $R_T$  || prob. dep. || prob. indep. ||  $\sum_k \frac{\log T}{\Delta_k}$  ||  $\sqrt{TK}$ 

#### Summary thresholding bandit problem:

Regret $R_T$	prob. dep.	prob. indep.
	$\Box \exp(-\Box TH)$	$\sqrt{K \log K/T}$

# Summary

#### Summary cumulative regret:

Regret  $R_T$ prob. dep.prob. indep. $\sum_k \frac{\log T}{\Delta_k}$  $\sqrt{TK}$ 

#### Summary best arm identification:

Status of $H$	$\mathbb{P}(\hat{k} \neq k^*)$	$r_T = \mu^* - \mu_{\hat{k}}$
Known	$\Box \exp(-\Box TH)$	$\sqrt{T/K}$
Unknown	$\Box \exp(-\Box TH/\log(K))$	$\sqrt{K/T}$

#### Summary thresholding bandit problem:

Regret $R_T$	prob. dep.	prob. indep.
	$\Box \exp(-\Box TH)$	$\sqrt{K \log K/T}$

# Conclusion

In this talk:

- ▶ Three bandit problems: cumulative regret, best arm identification, thresholding bandit problem.
- ▶ Strategies: optimism in the face of uncertainty
- Slight change of assumptions between thresholding bandit and best arm identification: change in the optimal rate